Nikita Chernov

Tbilisi, Georgia

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Summary

Frontend engineer with 5 years of professional experience using JavaScript / TypeScript, React, CSS, Node.js, and many other web technologies to solve business problems and deliver results. Specializing in creating user-friendly, performant, and accessible web solutions.

Experience

P2P.org   Cyprus | Remote
Frontend Engineer   Dec 2025 - Present

P2P.org is a blockchain infrastructure company providing Staking-as-a-Business solutions across 40+ networks with $12B+ AUM – delivering white-label staking APIs, DeFi yield products, and validator tooling to exchanges, wallets, and banks.

Social Discovery Group   Cyprus | Remote
Frontend Developer   Aug 2025 - Dec 2025

Social Discovery Group is a global tech company building social discovery and virtual intimacy products for over 500M users across 150+ countries.

- Owned implementation of 9 A/B tests within the Payments team, delivering robust features on time and improving conversion rates and user trust.

- Suggested multiple development workflow and UX improvements, streamlining processes and enhancing overall product usability.

TrueLab Game Studios   Malta | Remote
Frontend Developer   Dec 2020 - Aug 2025

TrueLab Game Studios is an iGaming studio creating online games for global operators.

- Prototyped, designed, and built a unified React.js / Redux Toolkit / Tailwind CSS UI and business logic application for games, reducing development costs by over 35%, streamlining support, and doubling the feature-release speed.

- Led 11 projects through planning, full-stack development and support stages. Owned technical implementation, sticking to deadlines and cross-functional team coordination; shipped every project on time.

- Created an internal localization tool that cut translation effort and enabled launches in 15+ new language markets.

- Mentored 7 engineers – guiding 5 juniors to mid-level and 2 mids to senior-ready.

- Shipped a Docusaurus documentation website, cutting duplicate chat questions by 75% and freeing 15+ developer hours per week.

- Introduced and implemented unit and integration tests for the most critical parts and user stories across the company's key projects, reducing the new-bug count by around 70% in these modules.

- Authored documentation and style guides that shortened onboarding by 20% and reduced repetitive bugs across modules.

- Implemented modern graphics formats and other optimizations, reducing average load time by about 40% and significantly boosting user experience.

LocoTech Service   Russia | On Site
Service Engineer   Mar 2019 - Nov 2020

LocoTech Service is a large railway engineering company providing maintenance, repair, and modernization services for locomotives.

Collected and analyzed key revenue-related depot indicators, coordinated data validation with Russian Railways, and led a 5-month ACS integration, automating a large part of Service Engineer tasks and cutting daily operational time from 6 to 2 hours.

Education

Bachelor's degree (2019*) | International Academy of Business and New Technologies (Yaroslavl) | Applied Computer Science in Economics, *(*Incomplete higher education)*

Skills & Languages

Technologies: TypeScript / JavaScript • React • Redux Toolkit • React Router • Vite / Webpack • Tailwind CSS • SCSS / SASS • Socket.IO • Astro • Next.js
Testing: Jest • Storybook (visual/interaction tests) • Playwright (E2E) • React Testing Library
Code Quality: ESLint • Prettier • Stylelint • Husky + lint-staged
Performance and accessibility: WCAG • Web Vitals • ARIA roles • semantic HTML
Language Skills: English – Upper-Intermediate (B2) • Russian – Native
Other: Figma • Agile Scrum • Gitflow